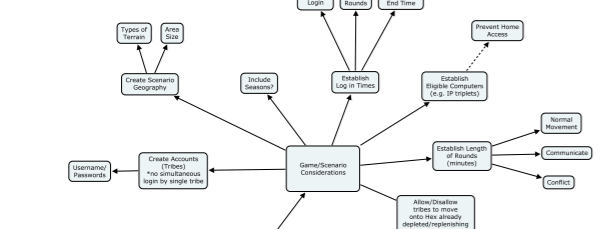
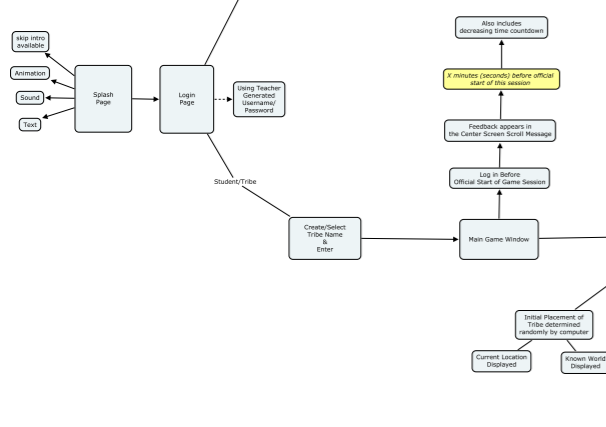


Game/Scenario Considerations



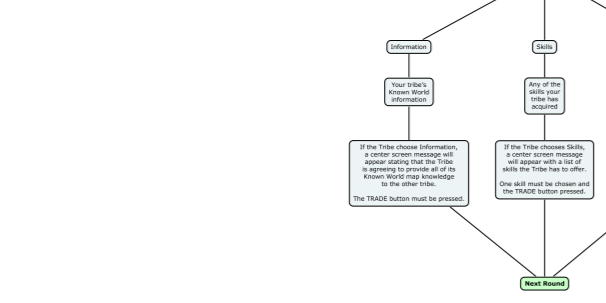
Available Actions



Observations



Conflict



Game Flow

